### SUMMARY

I develop great mobile apps for Android and iOS devices using Xamarin technologies. I combine over twenty-five years of experience in software architecture and visual design.

I’ve worked with both Fortune 100 companies and privately held firms to create award winning products, including Adobe Systems Consulting, Daimler Trucking, INTL FCStone, Microsoft Consulting Services, Ooma, Publicis Groupe, T-Mobile, and Verizon Wireless.

### Experience

#### Senior Agency Colleague

#### Perficient Digital

#### May 2019 – Present

I create Android and iOS phone and tablet apps for a variety of clients as part of Perficient/digital, the leading digital transformation consulting firm serving Global 2000 and other enterprise clients.

#### Mobile Apps Consultant (Cross Platform – Xamarin, Android, iOS)

#### Ansuria Solutions

#### APRIL 2013 – May 2019

I've created Android and iOS phone and tablet apps for the last 6 years using Xamarin native and Forms technologies for Daimler Trucking North America, Ooma, Publicis Groupe, RENFROE and others.

Some of the apps I've worked on:

* Event tracking app that synchronizes with centralized services to provide ratings monitoring information for the broadcast radio industry
* Hardware setup app for VOIP device that establishes customer account via the cloud and device configuration via Bluetooth LE communication
* Field staff resource management app for managers and team members during disaster recovery for the insurance industry
* Internal social networking app for 80,000 employee global marketing/advertising firm
* Maintenance history and repair order creation app for use by commercial trucking dealership service advisors

#### TECHNICAL ARCHITECT Consultant

#### UNIVERSAL MIND

#### JAnuary 2008 – April 2013

Provided Adobe Flex/AIR (client) and Java (backend) consulting services on behalf of company to a variety of Fortune 100 clients, including Adobe Professional Services, Intercontinental Hotels Group, SAP, T-Mobile and Verizon Wireless. Responsibility level ranged from senior developer to team lead and technical architect. Utilized agile development processes (stories, points, sprints) and unit testing with various CI build systems (CruiseControl, Hudson/Jenkins and TeamCity) to ensure product quality.

#### Senior Software Engineer

#### Mantissa Corporation

#### August 1998 – January 2008

Responsible for all user interface feature design and development for company’s document management software offerings on the Windows PC platform using C++/MFC from 1998 to 2005, including data import/export facilities, annotation capabilities, and forms overlay support with a variety of popular raster image formats. Designed and implemented multiple rich internet applications using Adobe Flex technology from 2006 to 2008.

#### Senior Software Engineer

#### Arbitron, Incorporated

#### April 1995 – August 1998

Designed and developed a Windows-based radio programming scheduling system for use in the U.S. radio broadcast industry using C++/MFC. Requirements included a variety of advanced user interface components and support for the import/conversion of customer data from existing competitive offerings.

#### Owner, Software Engineer

#### Animotion Development Corporation

#### December 1987 – April 1995

Founded a computer graphics imaging services and software development/publishing company. Led the development and publishing of a suite of Windows based multimedia utility applications sold through domestic and international retail outlets including CompUSA, Egghead Software, Electronics Boutique (now EBGames) and Babbage’s/Software Etc. (now GameStop). We also licensed our products to original equipment manufacturers including IBM, Logitech, Toshiba, Philips and other sound card and PC system manufacturers. Applications were produced in English, Spanish, German, Italian, French, Dutch and Japanese languages. CGI service clients included Compaq Computer Corp., Digital Equipment Corp. (DEC), Lotus Development, Magnavox, Samsung and Sony.

### Open Source

#### XFGloss (Xamarin.Forms ADD-ON)

A styling enhancement for Xamarin.Forms-based mobile applications. The NuGet package has over 64,000 downloads as of April 2019.

<https://github.com/tbaggett/xfgloss>

<https://www.nuget.org/packages/Ansuria.XFGloss>

### Certifications

#### Xamarin Certified Mobile Developer

Certified in 2013 and 2016

#### MICROSOFT CERTIFIED PROFESSIONAL, C# SPECIALIST

Certified in November 2016